

## OpenNebula - Bug #2875

### sunstone server crashes if oned is stopped while a sunstone session is active

05/07/2014 10:00 AM - Daniel Molina

<b>Status:</b>	Closed	<b>Start date:</b>	05/07/2014
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Tino Vázquez	<b>% Done:</b>	100%
<b>Category:</b>	Sunstone	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	Release 4.10	<b>Pull request:</b>	
<b>Resolution:</b>	fixed		
<b>Affected Versions:</b>	OpenNebula 4.6, OpenNebula 4.8		
<b>Description</b>			

#### Associated revisions

##### Revision d98ddbc3 - 10/06/2014 01:40 PM - Daniel Molina

bug #2875: sunstone server crashes if oned is stopped while a sunstone session is active

##### Revision 804a9336 - 10/10/2014 08:26 AM - Daniel Molina

bug #2875: sunstone server crashes if oned is stopped while a sunstone session is active

#### History

##### #1 - 06/27/2014 11:25 AM - Ruben S. Montero

- Assignee set to Daniel Molina
- Priority changed from Normal to High

##### #2 - 07/17/2014 09:49 AM - Daniel Molina

- Assignee changed from Daniel Molina to Tino Vázquez

##### #3 - 07/22/2014 02:24 PM - Tino Vázquez

- Status changed from New to Closed
- Resolution set to worksforme

Sunstone server is resilient to oned crashes, recovering perfectly when oned is back up

##### #4 - 08/01/2014 11:51 AM - Daniel Molina

- Status changed from Closed to New
- Resolution deleted (worksforme)

The user info return code should be checked:

<https://github.com/OpenNebula/one/blob/master/src/sunstone/models/SunstoneViews.rb#L68>

If oned is stopped that call will fail

##### #5 - 08/05/2014 10:37 AM - Ruben S. Montero

- *Priority changed from High to Normal*
- *Target version deleted (Release 4.8)*
- *Affected Versions OpenNebula 4.8 added*

**#6 - 09/30/2014 09:16 AM - Daniel Molina**

- *Target version set to Release 4.10*

**#7 - 10/06/2014 02:23 PM - Daniel Molina**

- *Status changed from New to Closed*
- *% Done changed from 0 to 100*
- *Resolution set to fixed*