

OpenNebula - Backlog #5064

When adding a new IPv4 range in a vnet, it should be checked the IP spaces do not collide

03/16/2017 04:20 PM - Andrés Pozo Muñoz

Status:	Pending	Start date:	03/16/2017
Priority:	Low	Due date:	
Assignee:		% Done:	0%
Category:	Sunstone	Estimated time:	0.00 hour
Target version:			
Description			
Hi,			
when a new IPv4 range is added to a subnet, it's not checked the IPs in the range are not already in the vnet (nor in other vnet) so you don't end up with repeated IPs.			
How to reproduce: * Create a vnet and add an IPv4 range starting in 10.0.0.1 * Add to the same vNET a new range starting in 10.0.0.1			

History

#1 - 03/23/2017 10:17 AM - Ruben S. Montero

- Tracker changed from Bug to Request
- Category set to Sunstone

This is done on purpose. The idea is that you can have multiple AR's in the same VNET, this would be similar to a supernet. Now each AR may have even different VLAN_ID, so collisions in that case is not a problem.

I'm moving this as a request, to evaluate adding a warning.

#2 - 03/28/2017 09:42 AM - Miguel Ángel Álvarez Cabrerizo

- Tracker changed from Request to Backlog
- Priority changed from Normal to Low

Files

Captura de pantalla 2017-03-16 a las 17.11.59.png	40.5 KB	03/16/2017	Andrés Pozo Muñoz
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